



**moca**  
**2024**

**CALL FOR PAPERS**



**MOCA 2024 | September 13-15, 2024**  
**Call for Papers closes July 5, 2024**

30 years is a long time, but **30 years of life does not allow the luxury of not looking forward to the next 30**, especially at this moment in history and especially for us: geeky, pioneering, curious people who are always in search of questions and reflections.

**The motto of this edition of MOCA is "Back to the root": not just a return to the past, but an opportunity to talk about hacker culture 20 years after the first MOCA and with a world that has changed radically.**

In the last decades, it was thought that "*history is over*" (quote), "*the scene is dead*" (another quote), and that the need for physical, real-world moments had also run out... but as the wise Morpheus said in The Matrix, "*Fate, it seems, is not without a sense of irony*".

We are glad that "hacking" is now a mainstream term that it is no longer used with negative connotations and is limited to stereotypes, but this has led to abuse, to the belief that hacking is just cybersecurity or, on the contrary, that it is just an identity, a style, a cultural fetish.

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However, there is one stronghold: hacking cannot be done if it is separated from the machine, although the machine will not necessarily be a computer or physical. This opens us to a multiplicity of definitions of hacking, all of which surely share one characteristic: **curiosity**.

This age needs curiosity more than ever to be able to ask questions (well) and try to give answers. The basic sciences, technology, linguistics, and philosophy now coexist in the same cyber-world more than we think, and it is hard to realize how incredibly rare this encounter is in history.

This MOCA2024 wants to be the place where we organize things, where we present projects, ideas, vulnerabilities, questions, and reflections, and where we contribute together, as hacker culture has always done, to society's material and intellectual progress.

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## What can be presented?

Anything related to computer science and beyond that has a geeky aftertaste is always welcome. Still, we like contamination, so if you see yourself in any of the above, feel free to send us your work, whether unpublished content for ultra-technical people or an introduction to something new.

We are committed to creating an inclusive and diverse environment because we believe that it is only through the fusion of ideas from different worlds and points of view that we can make this opportunity truly collective. So, if you have something to contribute, we invite you to share your input. Our community is open to all\* because we believe that true beauty lies in diversity.

For example:

- Reverse engineering (hardware, software, protocols, ...)
- Security vulnerabilities
- Privacy, Anonymity, Digital Rights
- Malware analysis
- Cryptography
- Biohacking
- Food Hacking
- Data recovery, forensics, and incident response
- Smartphone/Mobile (In)Security

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- Enterprise/Architecture
- Open Innovation
- Game Development
- Math, Physics and Science
- AI and ML
- Computational Algorithms
- NLP
- Big Data
- Cloud Infrastructure and Security
- Automotive Solutions
- Arduino, DIY

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## How to propose a talk

Send an email to [cfp@olografix.org](mailto:cfp@olografix.org) with the following information:

- Your name or nickname;
- Your website or social networks, if any
- Short bio (who you are and previous speaking experience) < 150 words
- Abstract < 250 words
- Description < 500 words
- Format: 21 minutes, 42 minutes, or let's talk if you need more time
- Type: general, specialized, industry, etc.
- Additional material detailing your contribution (slides, paper, POC, etc.), if any
- Why do you want to present your paper at the Metro Olografix Camp
- Tell us if your work is new (never presented before); if not, indicate where you have presented it before.
- Where do you plan to travel from if the talk is accepted?
- Is it an anonymous talk? (no video/photos/stream)
- Write down what you need, keeping in mind
- Connectivity (wifi, ethernet)
- A projector
- Sound system
- Tables and chairs
- It is already part of the basic setup!

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## Schedule

+++ The deadline for applications is **July 5** at 23:59 CET  
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**July 12:** Speakers selected for MOCA2024 will be contacted at the email address they used to submit their application and must confirm their attendance by July 14 so we can replace them if they cannot attend.

**July 26:** Final abstract and biography due.

**August 23:** Final presentation slides due.

...and then see you at **MOCA2024!**